

<b>STUDY MODULE DESCRIPTION FORM</b>		
Name of the module/subject <b>Concurrent programming</b>		Code <b>1010334451010335200</b>
Field of study <b>Information Engineering</b>	Profile of study (general academic, practical) <b>(brak)</b>	Year /Semester <b>3 / 5</b>
Elective path/specialty <b>-</b>	Subject offered in: <b>polish</b>	Course (compulsory, elective) <b>elective</b>
Cycle of study: <b>First-cycle studies</b>	Form of study (full-time,part-time) <b>part-time</b>	
No. of hours Lecture: <b>16</b> Classes: <b>-</b> Laboratory: <b>12</b> Project/seminars: <b>-</b>		No. of credits <b>4</b>
Status of the course in the study program (Basic, major, other) <b>(brak)</b>		(university-wide, from another field) <b>(brak)</b>
Education areas and fields of science and art <b>technical sciences</b>		ECTS distribution (number and %) <b>4 100%</b>
<b>Responsible for subject / lecturer:</b> dr inż. Andrzej Sikorski email: andrzej.sikorski@put.poznan.pl tel. +48(61)6653730 Electrical Engineering ul. Piotrowo 3A 60-965 Poznań		
<b>Prerequisites in terms of knowledge, skills and social competencies:</b>		
1	<b>Knowledge</b>	Basic knowledge of numeric algorithms and combinatorics Basics of calculus, algebra and set theory.
2	<b>Skills</b>	Proficiency in any OOP language. Win32 or .NET programming.
3	<b>Social competencies</b>	students are expected to be quiet during the lecture
<b>Assumptions and objectives of the course:</b> Proficiency in concurrent programming. Designing of synchronization schemes. Ability to efficiently and correctly identify possible application of available standard design patterns.		
<b>Study outcomes and reference to the educational results for a field of study</b>		
<b>Knowledge:</b>		
<b>Skills:</b>		
<b>Social competencies:</b>		
<b>Assessment methods of study outcomes</b>		
examination, laboratory reports, projects.		
<b>Course description</b>		
Sequential optimization. Superscalar optimization. Machine code level optimizations recommended by AMD for FPU operations. Declarative concurrency supported by OpenMP. Operating System level facilities for concurrent/parallel programming. Constructs and techniques available on win32, .net,java. Intel TBB dynamic parallelism optimally exploiting the hardware and computational state (cache buffering, data availability and internal redundancy of processing components)		

<b>Basic bibliography:</b>		
1. M.Herlihy N.Shavit : The Art of Multiprocessor Programming Publisher: Morgan Kaufmann; 1 edition (March 14, 2008)		
2. M. Ben-Ari Principles of Concurrent and Distributed Programming Addison-Wesley; 2 edition (March 6, 2006)		
<b>Additional bibliography:</b>		
<b>Result of average student's workload</b>		
<b>Activity</b>	<b>Time (working hours)</b>	
<b>Student's workload</b>		
<b>Source of workload</b>	<b>hours</b>	<b>ECTS</b>
Total workload	100	4
Contact hours	50	2
Practical activities	50	2